## **DT Overview Skills Progression**

Plan Make Evaluate

Term	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn 2  Food and Nutrition  (Community Week		My world and Me	My Community and Me	Mega Diverse Countries	Wimbledon Past and Present	Extreme Earth	South America
		Bread rolls	Flavoured Bread	Savoury Muffins	Pizza	Savoury quiche	Vegetable Empanadas
Cooking)	understand that all food comes from plants or animals.	use what they know about the Eatwell Guide to design and prepare dishes  select from a range of tools and equipment to perform practical tasks. Use a range of techniques, Kneading, mixing to make beard rolls.  explore and evaluate a range of existing products. Evaluate their own product.	understand that all food comes from plants or animals.  use what they know about the Eatwell Guide to design flavoured/styles of bread.  select from a range of tools and equipment to perform practical tasks.  explore and evaluate a range of existing products. Evaluate their own product.	start to understand seasonality.  use a range of techniques such as mashing, whisking, crushing, grating, cutting, kneading and baking;  prepare and cook savoury muffins using a range of cooking techniques, such as mixing, grating chopping slicing.  Evaluate - their ideas based on the principles of a healthy diet.  Understand how key individuals in Food and Nutrition have shaped the world. Significant people Jamie Oliver and school dinner campaign.	Health safety and Hygiene, using a professional kitchen  With support, use a heat source to cook ingredients showing awareness of the need to control the temperature of the hob and/or oven;  Make and kneed dough creating a pizza using fresh ingredients.  Taste and learn about different ingredients — Understand seasonality, know where and how ingredients are grown and processed.	understand about seasonality, how this may affect the food availability and plan recipes according to seasonality; start to independently follow a recipe; to make individual quiche – adding own fillings and flavors based upon their plans.  Evaluate ingredient choices-What worked well? How would you change it next time?	understand about seasonality, how this may affect the food availability and plan recipes according to seasonality; use a range of techniques such as mashing, whisking, crushing, grating, cutting, kneading and baking;  Evaluate adapt and refine recipes by adding or substituting one or more ingredients to change the appearance, taste, texture and aroma

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Spring 2	·	Female Heroes of the past	Who's coming on Safari?	Who were the Ancient Egyptians?	What effect did the Anglo Saxons have on	Is space the final frontier?	African History (Kingdom of Benin & Zulu
Textiles		0 /: .			Britain?		Kingdom)
(D.T Week		Sew/join a nurse's	Sew a safari animal				
KS1)		face mask	hand puppet.				
			Plan – Design animal				
			and choose				
			appropriate fabric.				
			Choose from a range				
2045 5 4 5 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2			of sewing stitches				
		Plan – Decide the	To measure, mark				
		best fabric to use	out and cut fabric.				
		choose form a	To join fabrics using				
		selection or design	a sewing technique.				
		your own. How will					
		you join elastic?	Evaluate – Does				
		Glue, Velcro,	your idea work?				
		running stitch.	Does the hand				
			puppet fit?				
			Does it remain				
		To measure, mark	joined.				
		out and cut fabric.					
		To join fabrics					
		using glue,					
		stitches, buttons,					
		poppers. To ensure					
		work is neat and					
		tidy.					
		Evaluate – Does					
		your idea work?					
		Is it fit for					
		purpose?					
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Spring 2  Mouldable Materials (D.T Week LKS2)				Canopic Jars  Plan – design the style of Jar and draw design  Using a range of tools to sculpt the clay.  Evaluate	An Anglo-Saxon home to create a class village  Plan – using a range of materials, clay, salt dough, card and straw.  Using a range of tools and methods to join various materials to create a home.  Evaluate – Did your resources work well together?  What would you change?		
Spring 2  Mechanisms (D.T Week UKS2)						Make a sling shot moon buggy.  Plan – Build a chassis and design the body.  Using a range of materials. Design body of buggy. Test  Evaluate- How far did the vehicle travel Did design of body affect the speed and distance?	Make an Automata toy to share a fact from Benin.  Plan – the historical fact you want you toy to share. Build frame experiment with cams, height etc  Evaluate - Did the cams allow movement of story props?

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Summer 2							
Structures & Engineers (STEMM week)	Structures	Which class can build	per tower using only Explore the shapes make your tower the om the planning llest structure using spaper and tape.		cture around the re often used in chair using only One person from your sit on the chair.	Engin What is a design en Children will be intr James Dyson story. Identify a piece of e	roduced to the equipment in your ld be improved. Reprototype.
	Evaluate – What m What could help to next time?		e your tower strong? nprove your tower	Evaluate – What made your chair strong? What could help to improve your chair next time?		What could be improved? What was interesting?	